
aioconsole

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Contents

1	Requirements	3
2	Installation	5
3	Asynchronous console	7
4	Serving the console	9
5	Command line interfaces	11
6	Serving interfaces	13
7	Limitations	15
8	Contact	17

Asynchronous console and interfaces for asyncio

`aioconsole` provides:

- asynchronous equivalents to `input`, `exec` and `code.interact`
- an interactive loop running the asynchronous python console
- a way to customize and run command line interface using `argparse`
- `stream` support to serve interfaces instead of using standard streams
- the `apython` script to access asyncio code at runtime without modifying the sources

CHAPTER 1

Requirements

- Python \geq 3.6

CHAPTER 2

Installation

`aiocconsole` is available on [PyPI](#) and [GitHub](#). Both of the following commands install the `aiocconsole` package and the `apython` script.

```
$ pip3 install aiocconsole # from PyPI
$ python3 setup.py install # or from the sources
$ apython -h
usage: apython [-h] [--serve [HOST:] PORT] [--no-readline]
               [--banner BANNER] [--locals LOCALS]
               [-m MODULE | FILE] ...
```


CHAPTER 3

Asynchronous console

The example directory includes a slightly modified version of the echo server from the `asyncio` documentation. It runs an echo server on a given port and save the received messages in `loop.history`.

It runs fine and doesn't use any `aiocconsole` function:

```
$ python3 -m example.echo 8888
The echo service is being served on 127.0.0.1:8888
```

In order to access the program while it's running, simply replace `python3` with `apython` and redirect `stdout` so the console is not polluted by print statements (`apython` uses `stderr`):

```
$ apython -m example.echo 8888 > echo.log
Python 3.5.0 (default, Sep 7 2015, 14:12:03)
[GCC 4.8.4] on linux
Type "help", "copyright", "credits" or "license" for more information.
---
This console is running in an asyncio event loop.
It allows you to wait for coroutines using the 'await' syntax.
Try: await asyncio.sleep(1, result=3, loop=loop)
---
>>>
```

This looks like the standard python console, with an extra message. It suggests using the `await` syntax (`yield from` for python 3.4):

```
>>> await asyncio.sleep(1, result=3, loop=loop)
# Wait one second...
3
>>>
```

The locals contain a reference to the event loop:

```
>>> dir()
['__doc__', '__name__', 'asyncio', 'loop']
```

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```
>>> loop
<InteractiveEventLoop running=True closed=False debug=False>
>>>
```

So we can access the history of received messages:

```
>>> loop.history
defaultdict(<class 'list'>, {})
>>> sum(loop.history.values(), [])
[]
```

Let's send a message to the server using a [netcat](#) client:

```
$ nc localhost 8888
Hello!
Hello!
```

The echo server behaves correctly. It is now possible to retrieve the message:

```
>>> sum(loop.history.values(), [])
['Hello!']
```

The console also supports `Ctrl-C` and `Ctrl-D` signals:

```
>>> ^C
KeyboardInterrupt
>>> # Ctrl-D
$
```

All this is implemented by setting `InteractiveEventLoop` as default event loop. It simply is a selector loop that schedules `aiocnsole.interact()` coroutine when it's created.

Serving the console

Moreover, `aiocconsole.interact()` supports stream objects so it can be used along with `asyncio.start_server` to serve the python console. The `aiocconsole.start_interactive_server` coroutine does exactly that. A backdoor can be introduced by simply adding the following line in the program:

```
server = await aiocconsole.start_interactive_server(  
    host='localhost', port=8000)
```

This is actually very similar to the `eventlet.backdoor` module. It is also possible to use the `--serve` option so it is not necessary to modify the code:

```
$ apython --serve :8889 -m example.echo 8888  
The console is being served on 0.0.0.0:8889  
The echo service is being served on 127.0.0.1:8888
```

Then connect using `netcat` and optionally, `rlwrap`:

```
$ rlwrap nc localhost 8889  
Python 3.5.0 (default, Sep 7 2015, 14:12:03)  
[GCC 4.8.4] on linux  
Type "help", "copyright", "credits" or "license" for more information.  
---  
This console is running in an asyncio event loop.  
It allows you to wait for coroutines using the 'await' syntax.  
Try: await asyncio.sleep(1, result=3, loop=loop)  
---  
>>>
```

Great! Anyone can now forkbomb your machine:

```
>>> import os  
>>> os.system(':(){ :|:& };:')
```

Command line interfaces

The package also provides an `AsynchronousCli` object. It is initialized with a dictionary of commands and can be scheduled with the coroutine `async_cli.interact()`. A dedicated command line interface to the echo server is defined in `example/cli.py`. In this case, the command dictionary is defined as:

```
commands = {'history': (get_history, parser)}
```

where `get_history` is a coroutine and `parser` an `ArgumentParser` from the `argparse` module. The arguments of the parser will be passed as keywords arguments to the coroutine.

Let's run the command line interface:

```
$ python3 -m example.cli 8888 > cli.log
Welcome to the CLI interface of echo!
Try:
* 'help' to display the help message
* 'list' to display the command list.
>>>
```

The help and list commands are generated automatically:

```
>>> help
Type 'help' to display this message.
Type 'list' to display the command list.
Type '<command> -h' to display the help message of <command>.
>>> list
List of commands:
* help [-h]
* history [-h] [--pattern PATTERN]
* list [-h]
>>>
```

The `history` command defined earlier can be found in the list. Note that it has an `help` option and a `pattern` argument:

```
>>> history -h
usage: history [-h] [--pattern PATTERN]

Display the message history

optional arguments:
  -h, --help            show this help message and exit
  --pattern PATTERN, -p PATTERN
                        pattern to filter hostnames
```

Example usage of the history command:

```
>>> history
No message in the history
>>> # A few messages later
>>> history
Host 127.0.0.1:
  0. Hello!
  1. Bye!
Host 192.168.0.3
  0. Sup!
>>> history -p 127.*
Host 127.0.0.1:
  0. Hello!
  1. Bye!
```

Serving interfaces

Just like `asyncio.interact()`, `AsynchronousCli` can be initialized with any pair of `streams`. It can be used along with `asyncio.start_server` to serve the command line interface. The previous `example` provides this functionality through the `--serve-cli` option:

```
$ python3 -m example.cli 8888 --serve-cli 8889
The command line interface is being served on 127.0.0.1:8889
The echo service is being served on 127.0.0.1:8888
```

It's now possible to access the interface using `netcat`:

```
$ rlwrap nc localhost 8889
Welcome to the CLI interface of echo!
Try:
 * 'help' to display the help message
 * 'list' to display the command list.
>>>
```

It is also possible to combine the example with the `apython` script to add an extra access for debugging:

```
$ apython --serve 8887 -m example.cli 8888 --serve-cli 8889
The console is being served on 127.0.0.1:8887
The command line interface is being served on 127.0.0.1:8889
The echo service is being served on 127.0.0.1:8888
```

Limitations

The python console exposed by `aiconsole` is quite limited compared to modern consoles such as `IPython` or `ptpython`. Luckily, those projects gained greater `asyncio` support over the years. In particular, the following use cases overlap with `aiconsole` capabilities:

- Embedding a `ptpython` console in an `asyncio` program
- Using the `await` syntax in an `IPython` console

CHAPTER 8

Contact

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